

Martin Evans
Philip Thompson

Mars Exploration HHE5UME TECH

Mars Exploration

Seven week program

STEAM

Project Based

Curriculum

Seven Weeks Journey to Mars Logistics **Construction Mars Rover** Coordinates Navigation Habitat Electronics Programming / Problem solving Science Blog

Group Based

Roles

Organiser
Resourcer
Understander
Includer

Organiser

Keep the group together and focused on the problem

Resourcer

Only person that can leave their seat to collect rulers, calculators, pencils, etc., for the group

Understander

Make sure all ideas are explained so everyone is happy with them

Records the teams ideas

Reports back at the end

Includer

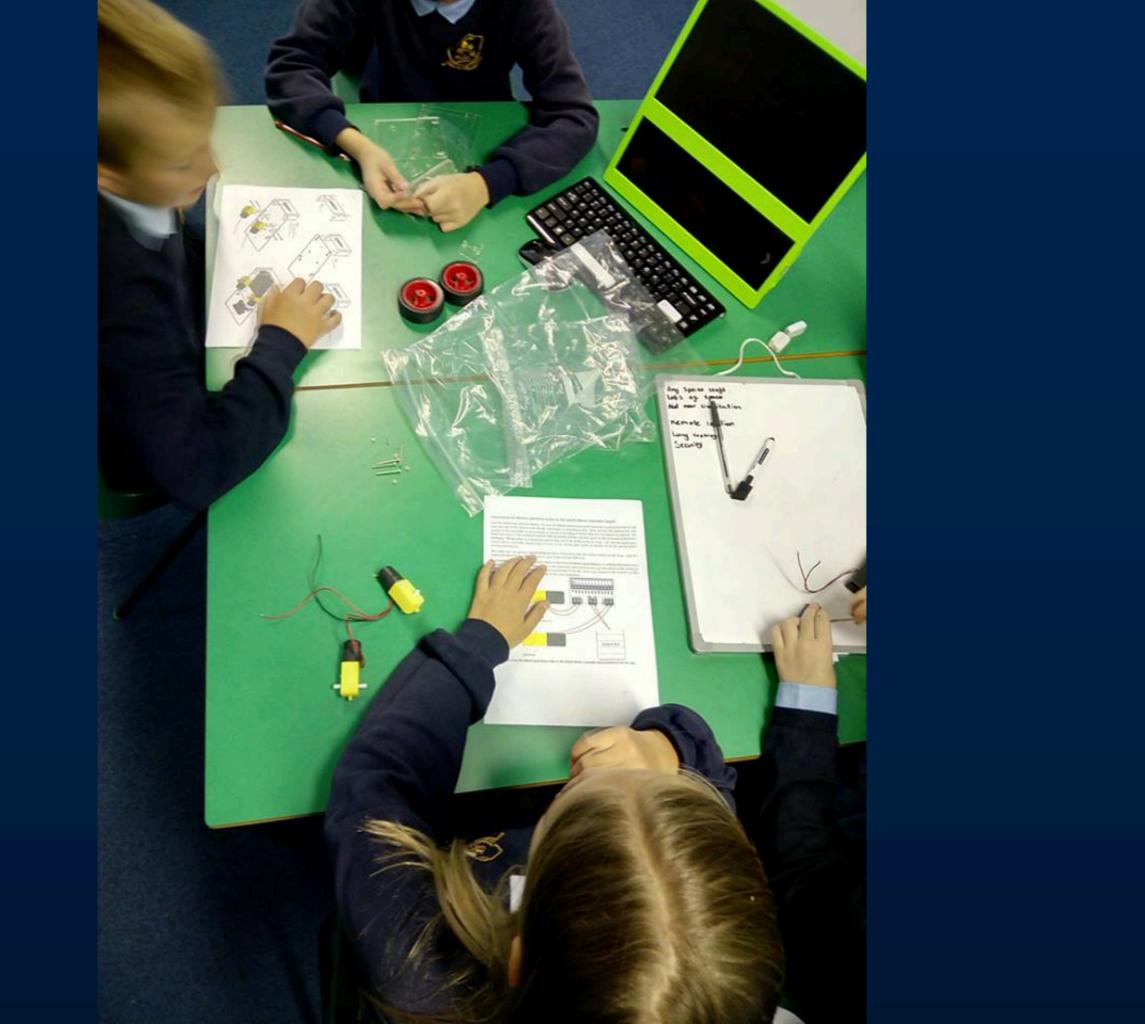
Make sure everyone's ideas are listened to

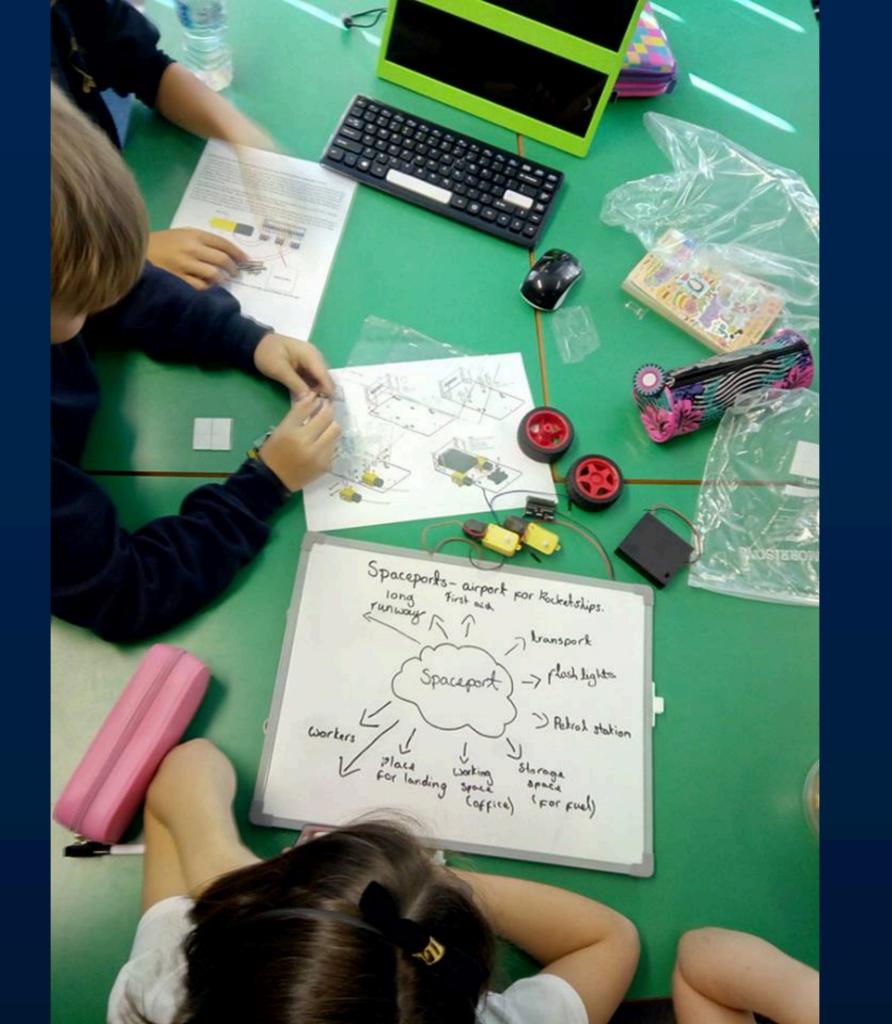
Invites everyone to make suggestions

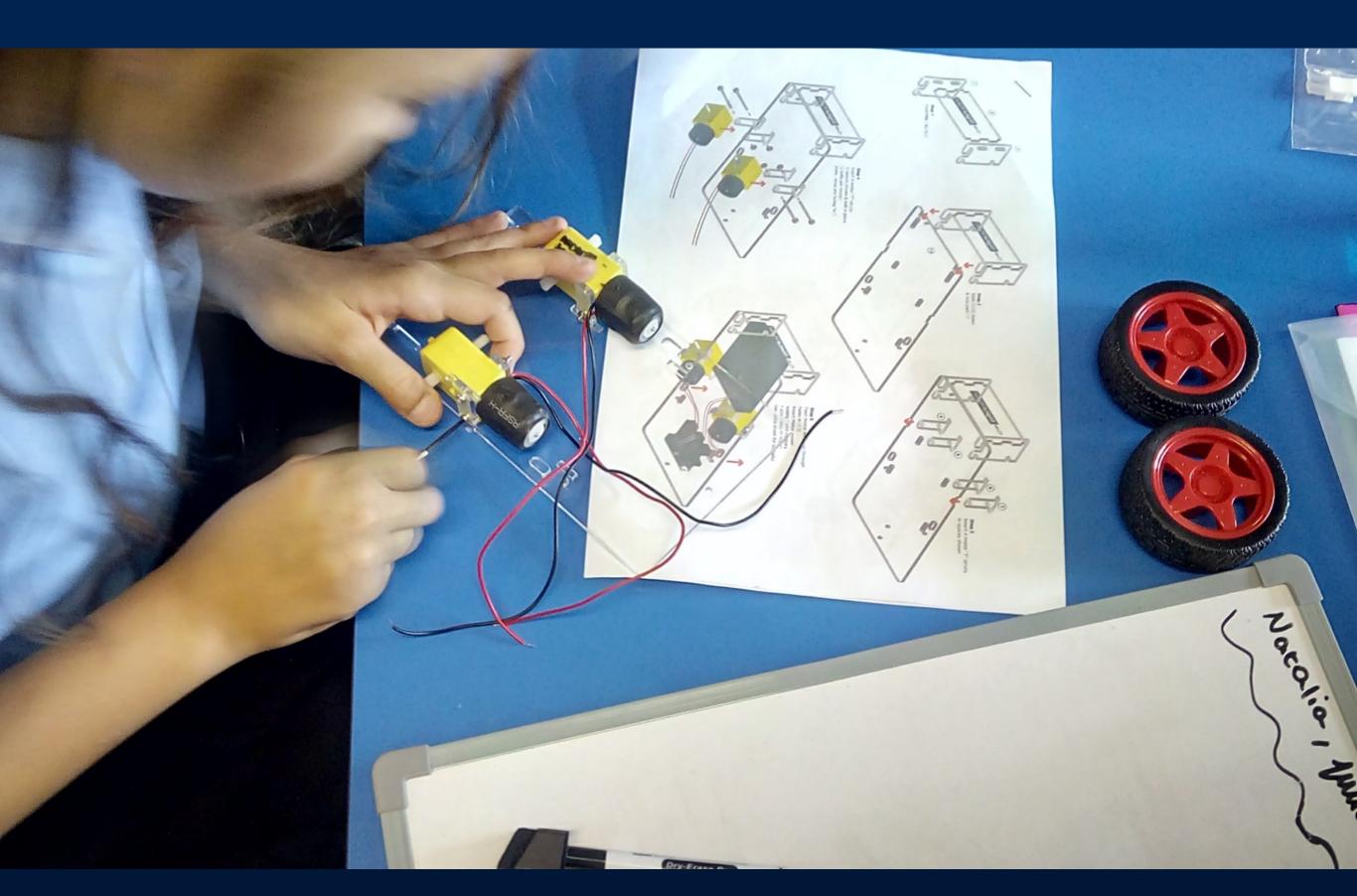
Equipment

Raspberry Pi's CamJam Edukit 3 Pi-topCEEDs Robot Chassis Blockly











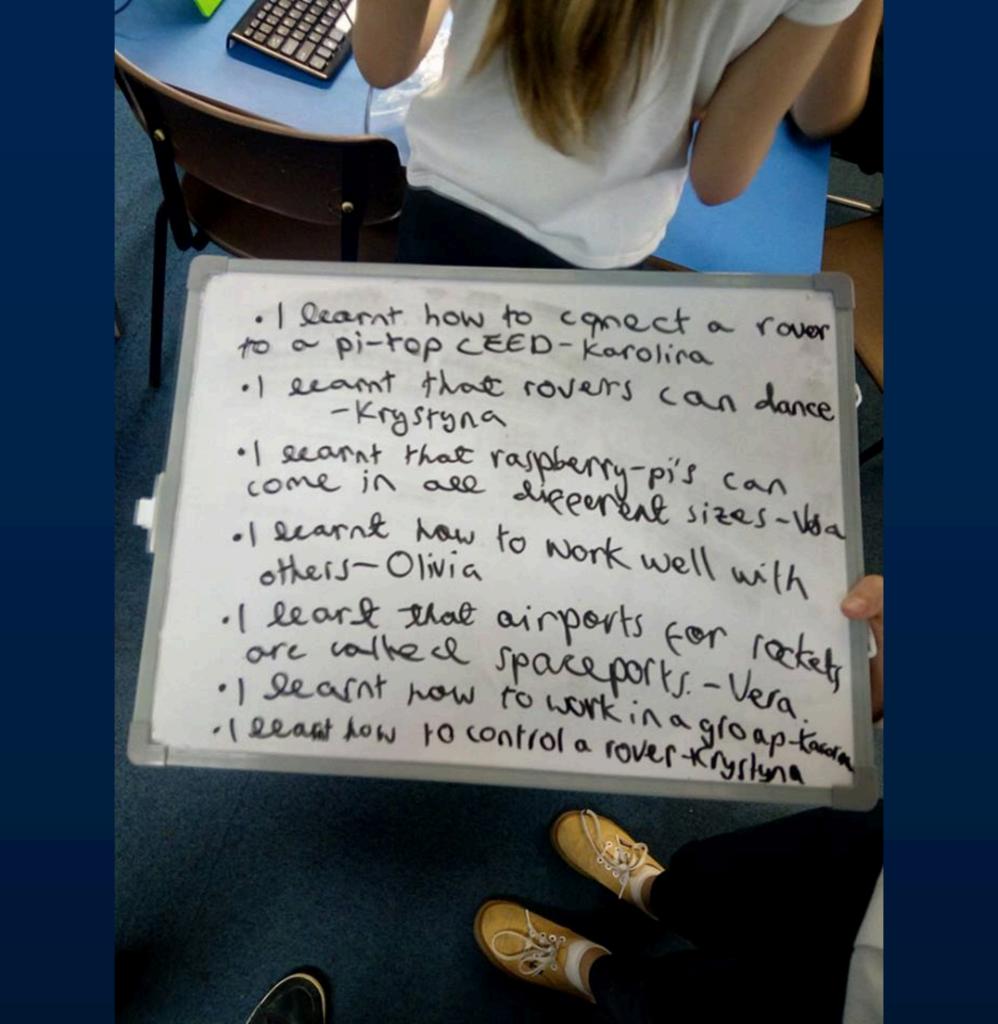




Lessons Learned

Worksheets

Whiteboards



Paulina Justine Julia Natalia

Paulina learned how to biuld a robot.

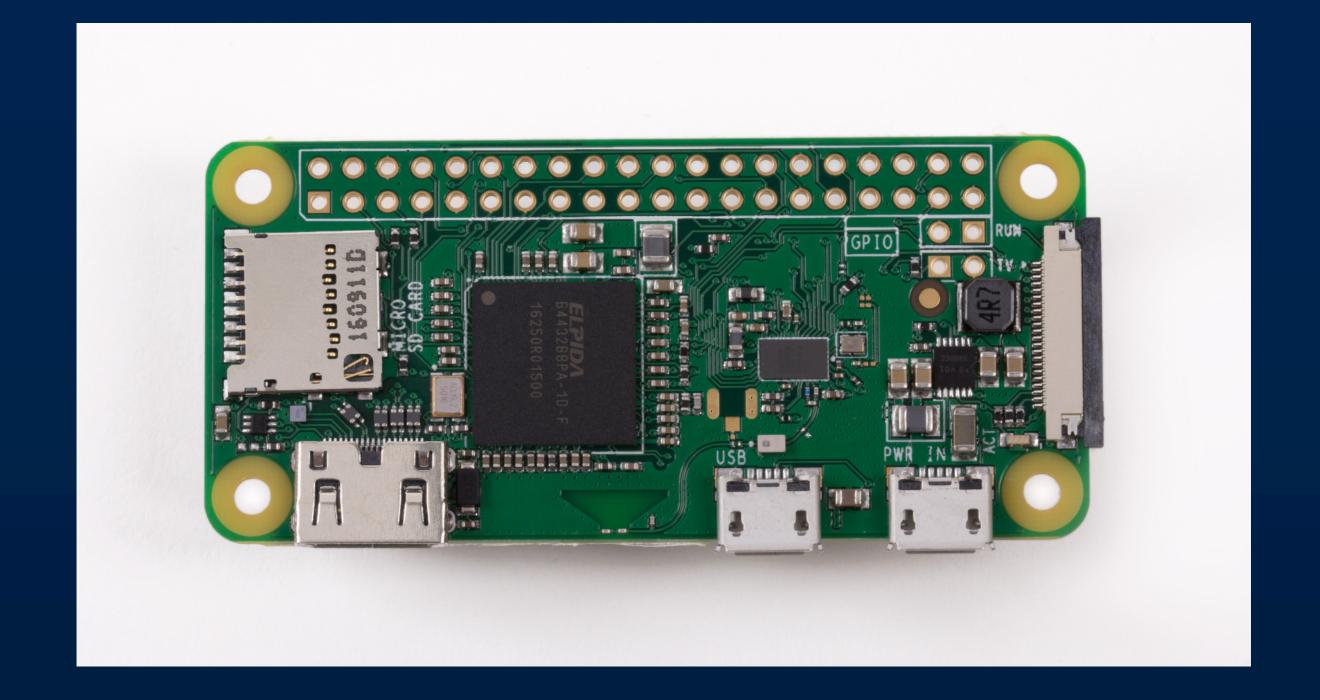
Justine learned that if u put wires in wrong places it work

Julia learned how to construct things

Nataria learned how to control a robot

move kornard 60 speed O.2 sec turn right 90° move forward 50 speed 0.2 sec turn lext 90° move forward SO speed 0.1 sec turn left 900 Speed 0.4 sec

Wi-Fi



Pi Zero W

Powered by Pi-top

USB Ethernet

Tethered

Focus on

Problem Solving

Not the Tech

```
when Clicked

set AddOn to EduKitMotorBoard

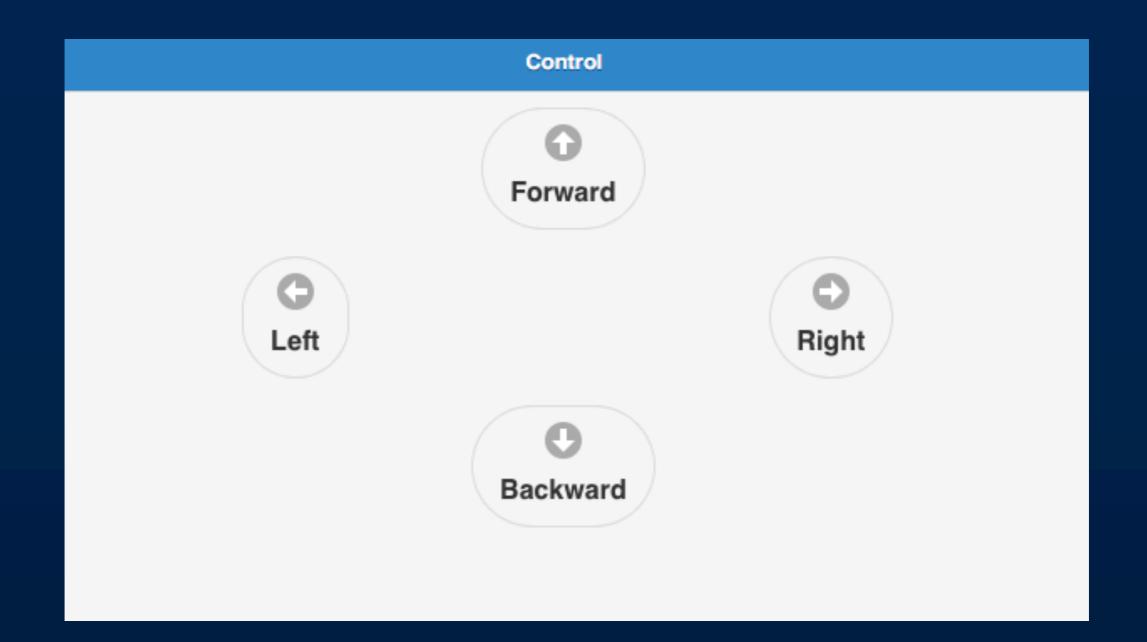
set motor1 to 0

set motor2 to 0

broadcast motor1speed 
broadcast motor2speed
```

```
when av key pressed
                        when dw key pressed
set motorl ▼ to -50
                        set motorl v to 50
set motor2 ▼ to 50
                        set motor2 v to -50
broadcast motorlspeed
                        broadcast motorlspeed -
broadcast motor2speed
                        broadcast motor2speed▼
wait 1 secs
                        wait 1 secs
set motorl to 0
                        set motorl v to 0
set motor2 v to 0
                        set motor2 ▼ to 0
broadcast motorlspeed -
                        broadcast motorlspeed -
broadcast motorlspeed▼
                        broadcast motorlspeed
```

Scratch



Coderbot / Blockly

```
move bot forward at speed 100 for 1

sleep 0.5

move bot right at speed 70 for 0.2

sleep 1

move bot forward at speed 100 for 2
```

Movement

```
when clicked

broadcast gpioserveron

broadcast config17out

forever

broadcast gpio17on

wait 1 secs

broadcast gpio17off

wait 1 secs
```

```
do LED connected to Pin 24 is ON sleep 1

LED connected to Pin 24 is OFF

sleep 1
```

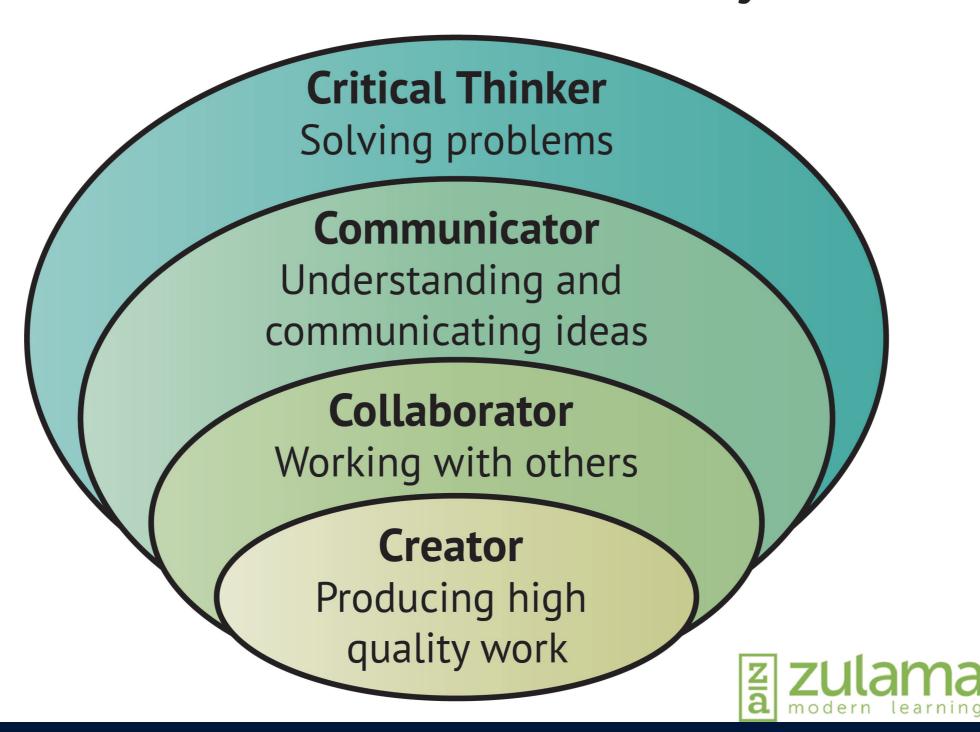
Flash an LED

```
do true do LED connected to Pin 24 is ON else LED connected to Pin 24 is OFF
```

Line Detection

Outcomes

The Four Cs of 21st Century Skills



Problem Solving Creativity Group Work Growth Mindset



Pi Wars Scotland

Early Next Year

Venue?

Register an interest

Piwarsscotland.org



THANK YOU

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